

# Bachelor of Creative Industries (Digital Media) Study Planner



Humanities, Arts and Social Sciences

First Level	Semester 1	COMS1001 Academic and Professional Communication	CREA1001 Introduction to the Creative Arts	SCME1060 Screen Production Techniques A	Elective First level topic
	Semester 2	SCME1001 Media and Society	VEED1003 Essential Multimedia	VEED1410 Production Project 1	Elective First level topic
Second Level	Semester 1	VEED2004 Introduction to Digital Graphic Design	VEED2108* Multimedia Production Part 1	VEED2202 CGI Foundations	Elective Second level topic
	Semester 2	CREA2106 Creative Arts Theory and Practice	VEED2412 Studio Practice 1	Select one of: INDG2001 INDG2002 INDG2004	Elective Second level topic
Third Level	Semester 1	CREA3122 Cultural Leadership	CREA3301* Practicum/Project in Creative Arts A	VEED3005 Digital Games	VEED3014 VFX Histories and Theories
	Semester 2	CREA3302* Practicum/Project in Creative Arts B	Elective Third Level topic	Elective Third Level topic	Elective Third Level topic

## Key:

Core Topics
Elective Topics

\* Pre-requisites apply

Please note:

- This document is provided as a guide only. Students are responsible for ensuring that they have completed their study according to the official [Course Rule](#).
- Topic information for all topics, including pre-requisites can be found on the [Topic Page](#)
- Advice on which elective to choose is available on the [Elective Advice](#) page
- General enrolment assistance is available via [Ask Flinders](#)
- For specific course advice e-mail: [courseadvice.HASS@flinders.edu.au](mailto:courseadvice.HASS@flinders.edu.au)